

### Computing Curriculum Map 2022-23

	Nursery	Reception	Year 1	Year 2
Autumn	Beebots	E-safety - how to keep safe on the Internet • Interactive stories – topic related • Interactive games • Using Laptops • Investigating the force of wind using a hairdryer	<p>Online Safety and Exploring Purple Mash</p> <ul style="list-style-type: none"> <li>*Keeping safe online</li> <li>*Safe Logins</li> <li>*My Work Area</li> <li>*Purple Mash Topics</li> <li>*Purple Mash Tools</li> </ul> <p>Lego Builders</p> <ul style="list-style-type: none"> <li>*Following instructions.</li> <li>*Following and creating simple instructions on the computer.</li> <li>*To consider how the order of instructions affects the result.</li> </ul>	<p>Online Safety</p> <p>Coding</p> <ul style="list-style-type: none"> <li>*Algorithms</li> <li>*Creating a computer program using an algorithm.</li> <li>*Sequences.</li> </ul> <p>Making Music</p> <ul style="list-style-type: none"> <li>*To be introduced to making music digitally using 2Sequence.</li> <li>*To explore, edit and combine sounds using 2Sequence.</li> <li>*To add sounds to a tune to improve it.</li> <li>*To think about how music can be used to express feelings and create tunes which depict feelings.</li> <li>*To upload a sound from a bank of sounds into the Sounds section.</li> <li>*To record their own sound and upload it into the Sounds section.</li> <li>*To create their own tune using the sounds which they have added to the Sounds section</li> </ul>
Spring	E-safety - how to keep safe on the Internet	<p>E-safety - how to keep safe on the Internet</p> <p>Interactive stories – topic related</p> <p>Interactive games</p>	<p>Online Safety</p> <p>Grouping and Sorting</p> <ul style="list-style-type: none"> <li>*To sort items using a range of criteria – Offline.</li> </ul>	<p>Online Safety</p> <ul style="list-style-type: none"> <li>*To refine searches using the Search tool on Purple Mash.</li> <li>*To know how to share work.</li> </ul>

	<p>Bar chart of favourite zoo animal.</p> <p>Bee Bots – Directions to get to a jungle animal. Introducing buttons.</p>	<p>iPads: drawing the Gingerbread Man</p> <p>Beebots: The Gingerbread man’s journey – directional language Signs of Winter / Spring: using digital camera/iPod</p> <p>Torches – shadow puppets.</p>	<p>*To sort items using a range of criteria – Online</p> <p>Pictograms *To understand that data can be presented in picture format. *To understand how pictograms are made.</p> <p>Maze Explorers *Introduction to coding (offline). *Introduction to coding using 2Go using functionality keys. *Introduction to coding using 2Go recording instructions. *Using coding to set challenges.</p>	<p>*To know that Email is a way to communicate. *To open and send online communication in the form of an email. *To understand what a digital footprint is. *To identify how to keep personal data and hardware secure.</p> <p>Presenting Ideas *To explore how a story can be presented in different ways *To make a quiz about a story or class topic. *To make a fact file on a non-fiction topic. *To make a presentation to the class.</p>
Summer	<p>Interactive stories - topic related.</p> <p>Friction toys Toys with moving parts Making Biscuits</p>	<p>Interactive stories – topic related. Interactive games.</p> <p>Using Laptops and iPads.</p> <p>Beebots - The journey of the Little Red Hen.</p> <p>Using a toaster and bread machine.</p> <p>How long does it take to boil an egg?</p>	<p>Online Safety</p> <p>Spreadsheets</p> <p>*Introduction to Spreadsheets *To be able to navigate around a spread sheet and enter data. *To learn new vocabulary related to spreadsheets *Adding Images to a Spreadsheet and Using the Image Toolbox. *To use the ‘Speak’ and ‘Count’ Tools in 2Calculate to Count Items.</p>	<p>Online Safety</p> <p>Questioning</p> <p>*Using and Creating Pictograms - To show that the information provided on pictograms is of limited use beyond answering simple questions *Asking Yes / No Questions - To use yes/no questions to separate information *Binary Trees - To construct a binary tree to separate different items.</p>

			<p>Animated Story Books</p> <ul style="list-style-type: none"> <li>*Drawing and Creating - To understand the differences between traditional books and e-books.</li> <li>*To explore the tools of 2Create a Story's My Simple Story level. To save the page they have created.</li> <li>*Animation - To add animation to a picture. To play the pages created so far. To save the additional changes and overwrite the file.</li> <li>*Sounds and More! - To add a sound effect to a picture. To add a voice recording to the picture. To add created music to the picture</li> <li>*Making a Story - To add a background to the story. To demonstrate a good understanding of all the tools they have used in 2Create a Story and use these successfully to create their own story</li> <li>*Copy and Paste - To use the copy and paste feature to create additional pages. To continue and complete an animated story. To create a</li> </ul>	<ul style="list-style-type: none"> <li>*Using 2Question - a ComputerBased Binary Tree Program - Use 2Question (a binary tree) to answer questions</li> <li>*Using 2Investigate: a NonBinary Database - To use a database to answer more complex search questions.</li> <li>*To use the Search tool to find information.</li> </ul> <p>Creating Pictures</p> <ul style="list-style-type: none"> <li>*Introduction and Impressionism - To explore 2Paint A Picture.</li> <li>*To look at the work of Impressionist artists and recreate them using the Impressionism template</li> <li>*Pointillist Art - To look at the work of pointillist artists such as Seurat.</li> <li>*To recreate pointillist art using the Pointillism template.</li> <li>*Piet Mondrian - To look at the work of Piet Mondrian and recreate it using the Lines template</li> <li>*William Morris and Pattern - To look at the work of William Morris and recreate it using the Patterns template</li> <li>*Surrealism and eCollage - To look at some surrealist art and create your own using the eCollage function in 2Paint A Picture</li> </ul>
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			<p>class display board of the story books created by the class. Tech Outside School</p> <p>*What is Technology? - To find and understand examples of where technology is used in the local community.</p> <p>*Technology outside school - To record examples of technology outside school.</p>	
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